

Inverted Index

Overview

- Structure of an inverted index
- Building an inverted index
- Compression
 - Posting list compression
 - Term list compression
- Thresholding
 - Document
 - Query

Inverted Index

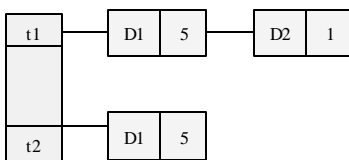
- Regardless of the retrieval strategy we need a data structure to efficiently store:
 - For each term in the document collection
 - The list of documents that contain the term
 - For each occurrence of a term in a document
 - The frequency the term appears in the document (tf)
 - The position in the document for which the term appears (only needed if proximity queries will be supported).
 - » Position may be expressed as section, paragraph, sentence, location within sentence ,

Inverted Index: Assumptions

- Assumptions
 - query will happen frequently
 - Find all documents that contain term t
 - delete will be rare
 - Delete document 52
 - update will be rare
 - Correct the spelling of term t in document 52
 - add will not happen too often
 - Add new documents

Inverted Index: Structure

- Term list
- Posting list



Inverted Index

- Associates a *posting list* with each term

```
a: (D1,7) (D2,5) (D3,19) (D4,11)...
abacus: (D7,1)
abatement: (D15,1) (D23,2)
...
zoology: (D8,1) (D32,2)
```

- Inverted because it lists for a term, all documents that contain the term.

Building an Inverted Index

- For each document d in the collection
 - For each term t in document d
 - Find term t in the term dictionary
 - If term t exists, add a node to its posting list
 - Otherwise,
 - Add term t to the term dictionary
 - Add a node to the posting list
- After all documents have been processed, write the inverted index to disk.

Memory Management

- Usually we have enough memory to store the term list in a hash table in memory.
- If we are worried about the number of terms exhausting memory, a B-tree can be used instead (B-trees will take more space than a hash table).
- Without a perfect hash function (which requires knowledge of all distinct terms), the hash table will have collisions.

Memory Management

- We usually don't have more memory than the size of the document collection.
- Periodically must write inverted index to disk.
- Algorithm must be changed to periodically write to disk a subset of the inverted index I and then merge the subsets.

Inverted Index Construction: Periodic write to disk

```
For each document  $d$  in the collection
  Begin
    numSubSet = 1
    While memory exists:
      For each term  $t$  in document  $d$ 
        Find term  $t$  in the term dictionary
        If term  $t$  exists, add a node to its posting list
        Otherwise, add term  $t$  to the term dictionary
      Write SubSet of Inverted index to disk
      numSubSet = numSubSet + 1
    Free memory
  End
For  $I = 1$  to numSubSet
  Merge SubSet  $I$  with Inverted Index
```

Output of Inverted Index

- Index
 - maps each term to a posting list which contains a document number and term frequency
- Document
 - maps each document number to a file or location, long name, weight, etc.
- Term
 - For each term, the total number of documents that contain the term. Might also contain the terms "type" – date, time, string, number, etc.

Compression of Inverted Index

- I/O to read a posting list is reduced if the inverted index takes less storage
- Stop words eliminate about half the size of an inverted index. "the" occurs in 7 percent of English text.
- Other compression
 - Posting List
 - Term Dictionary
- Half of terms occur only once (*hapax legomena*) so they only have one entry in their posting list
- Problem is some terms have very long posting lists -- in Excite's search engine 1997 occurs 7 million times.

Things to Compress

- Term name in the term list
- Term Frequency in each posting list entry
- Document Identifier in each posting list entry

Data Compression

- Applied to posting lists
 - term: $(d_1, tf_1), (d_2, tf_2), \dots (d_n, tf_n)$
- Documents are ordered, so each d_i is replaced by the interval difference, namely, $d_i - d_{i-1}$
- Numbers are encoded using fewer bits for smaller, common numbers
- Index is reduced to 10-15% of database size

Compressing tf : Elias Encoding

X	Z	
1	0	
2	100	
3	101	
4	11000	
5	11001	
6	11010	
7	11011	
8	1110000	
63	11111011111	

To represent a value X :

- $\lfloor \log_2 X \rfloor$ ones representing the highest power of 2 not exceeding X
- a 0 marker
- $\lfloor \log_2 X \rfloor$ bits representing to represent the remainder $X - 2^{\lfloor \log_2 X \rfloor}$ in binary.
- The smaller the integer, the fewer the bits used to represent the value. Most tf 's are relatively small.

Elias Code

1 = 0		• 3 parts, not byte aligned
2 = 1 0 0		1. n ones, one for each bit in part 3
3 = 1 0 1		2. a 0 to mark the end of part 1.
4 = 11 0 00		3. the next n numbers in binary
5 = 11 0 01		
6 = 11 0 10		
7 = 11 0 11		
8 = 111 0 000		
9 = 111 0 001		

For 63, its $2^5 = 32 + 31$ in binary (11111)
11111 0 11111

Instead of two bytes for the tf we now are using only a few bits.

Variable Length Compress Used for Document Identifier

- Document identifiers (the difference) may not all be small
- A generalization of Elias is to develop a vector V with the powers of some integer in its component.
- Examples
 - $V \langle 1, 2, 4, 8, 16, 32 \rangle$
 - $V \langle 2, 4, 8, 16, 32, 64 \rangle$, etc.

Variable Length Encoding (cont.)

- Choose Vector V
- For an integer x to be compressed, find k such that sum of the vector components is greater than x .
- Encode $k-1$ in unary.
- Now subtract the sum of the first $k-1$ components of V from x . The difference is d .
- Encode a 0 stop bit
- Encode d in binary.

Variable Length Encoding (Example)

- For $x=7$
- Using Vector $\langle 1,2,4,8,16 \rangle$, it requires the sum of $\langle 1,2,4 \rangle$ to exceed x . Hence the index k is 3 and $k-1$ is 2. Encode 2 in unary.
- The remainder is $7 - (1+2) = 3$, encode this in binary after the stop bit.
- To encode x use *11011*

Changing V

- If V contains larger values, fewer bits will be needed to represent larger values.
- A constant b can be varied such that V is $b, 2b, 4b, 8b, 16b, 32b, 64b$.
- b can be varied for *each posting list*
- Use the median of the document identifier differences for each posting list.
- Requires knowledge of how large a posting list, but you know this in the final stages of index development.

Example

- Suppose a posting list had:
term --> d_4 d_{10} d_{20} d_{30} d_{35}
 - Differences are 6, 10, 10, 5 so median is 10
 - V is now $\langle 10, 20, 30, 40 \rangle$
 - To encode the differences we have:
- | | | | | |
|----------|----------|-----------|-----------|----------|
| 4_{10} | 6_{10} | 10_{10} | 10_{10} | 5_{10} |
| 00011 | 00101 | 01001 | 01001 | 00100 |
- Note: We never needed *any* leading bits. With a vector of $\langle 1,2,4,8,16 \rangle$ we would have had:
- | | | | | |
|----------|----------|-----------|-----------|----------|
| 4_{10} | 6_{10} | 10_{10} | 10_{10} | 5_{10} |
| 11000 | 11010 | 1110010 | 1110010 | 11001 |

Variable length we used 25 bits. Regular Elias we used 29 bits.

Example 2

- To encode 15 with vector of $\langle 10, 20, \dots \rangle$
 - $k+1 = 2$, encode this in unary as 11
 - $10 < 15 \leq 30$
 - Encode the stop bit 0
 - Encode $r = 15 - 10 - 1 = 4$, encode this in binary as 0100. See p. 141.
 - So we have 1100100 (seven bits)
- In Elias code vector is $\langle 1,2,4,8,16 \rangle$
 - so $k = 3$
 - $1 + 2 + 4 < 15 \leq 15$
 - $k+1 = 4$, encode this in unary
 - residual is $r = 15 - (1 + 2 + 4) - 1 = 7$
 - Encode 7 in binary, 111
- So we have 11110111 (eight bits)

Byte-Aligned codes

0-63	00xxxxxx
64-16K	01xxxxxx xxxxxxxx
16K-4M	10xxxxxx xxxxxxxx xxxxxxxx
4M-1G	11xxxxxx xxxxxxxx xxxxxxxx xxxxxxxx
0	00000000
1	00000001
...	...
63	00111111
64	01000000 00000000
65	01000000 00000001

The hope here is that the document distance between posting list nodes will be small.

Compression Summary

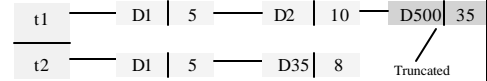
- **Pro**
 - Can reduce I/O for query of inverted index.
 - Reduce storage requirements of inverted index.
- **Con**
 - Takes longer to build the inverted index.
 - Software becomes *much* more complicated.
 - Uncompress required at query time – note that this time is usually offset by dramatic reduction in I/O.

Top Docs

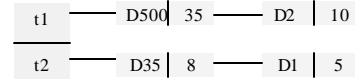
- Other structures may be built at index creation to optimize performance.
- Instead of retrieving the whole posting list, we might want to only retrieve the top x documents where the documents are ranked by weight.
- A separate structure with sorted, truncated posting lists may be produced.

Inverted Index and TopDoc

Inverted Index



TopDoc (D = 2)



Top Doc Summary

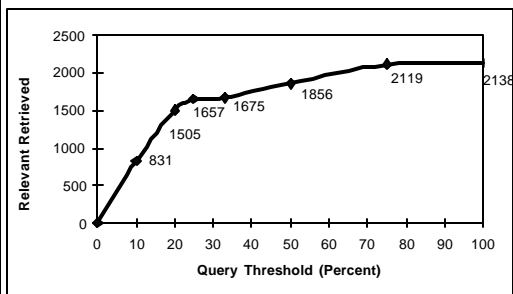
- Pro
 - Avoids need to retrieve the entire posting list
 - Dramatic savings on efficiency for large posting lists
- Con
 - Not feasible for Boolean queries
 - Can miss some relevant documents due to truncation

Query Threshold

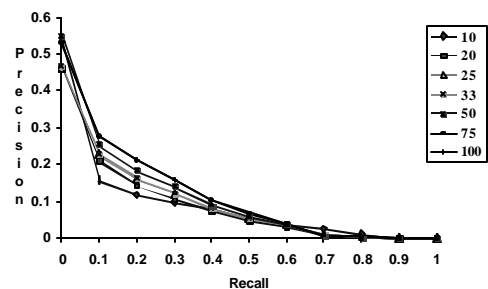
Consider a query with terms $t_1, t_2, t_3, \dots, t_n$. Sort the terms by their frequency across the collection (least frequent terms appear first). Define a threshold as the percentage of terms taken in the original query in a newly created reduced query.



Relevant Retrieved for Varying Query Thresholds



Precision/Recall



Threshold Summary

- Pro
 - Avoids large posting lists
 - Dramatic savings on efficiency when large posting list is not retrieved
 - Effectiveness does not degrade (as long as we do not threshold too much) because we are omitting only those terms with long posting lists
- Con
 - Still can have some very long posting lists